



Advanced robot control in MuJoCo

ETF Robotics Lab — project brief (one-pager)

Level: Bachelor/Diploma/Master (1-3 students possible)

Duration (per student): 105 hours. Comprises: ~20 hours self-guided learning, ~15 hours guided learning, ~20 hours self-guided exploration, ~10 hours progress reporting, ~30 hours project realization, ~10 hours final project reporting

Expected timeline and work: 3 months (35 hrs/month, i.e., 8 hrs/week)

Start: By agreement

Mentors: Filip Bečanović

Overview and Technology: Make robot manipulators fetch objects while avoiding collisions, make quadrupeds walk or jump, make bipeds walk or stand up. Used technologies (software only):

- Bash command line
- Git+GitHub
- Python3
 - Versioning (conda/pip)
 - Virtual environments (venv, virtualenv)
 - Package distribution (pip)
 - Numerical computation packages (PyTorch, Jax, NumPy, CasADi, gymnasium ...)
- MuJoCo
 - Modeling (MJCF)
 - Simulation (mujocopy)
 - Control (gymnasium or mjx or CasADi)

Platforms / hardware <ul style="list-style-type: none"> • Your PC • Lab PC with NVidia GPU 	Software & tools <ul style="list-style-type: none"> • Git + GitHub • MuJoCo (MJCF, mujocopy, mjd, gymnasium) • Python 3 (conda/pip, venv/virtualenv) • Pytorch, Jax, NumPy, CasADi, ...
Project options (projects can be modified based on student interests) <ul style="list-style-type: none"> • Manipulator robot pick-and-place with collision avoidance • Quadruped robot gait or jump • Biped robot gait or stand-up 	
Expected outcomes <ul style="list-style-type: none"> • Clean, well-ordered public GitHub repository • Re-usable and clean software API • Multiple video demonstration to be showcased on the lab's website 	Recommended background <ul style="list-style-type: none"> • Introductory knowledge of robot kinematics, dynamics, and motion planning • Above introductory experience with Python 3 • Object-oriented
Literature <ul style="list-style-type: none"> • Mostly hands-on tutorials • Software documentation • Introductory books on Robotics, Numerical Optimization, Reinforcement Learning. • Lynch, K. M., & Park, F. C. (2017). <i>Modern robotics</i>. Cambridge University Press. • Nocedal, J., & Wright, S. J. (2006). <i>Numerical optimization</i>. New York, NY: Springer New York. • Sutton, R. S., & Barto, A. G. (2018). <i>Reinforcement Learning: An Introduction</i>, MIT Press, Cambridge, MA. 	